WORKSHOP TITLE	DESCRIPTION	TERM	TUTOR
Intros	**Introductions will be on a repeat basis per term.**		
Introduction to Adobe Premiere	Introduction to Adobe Premiere for Video Editing. Ideal for those new to video editing and designers who want to work with video.	TERM 1	Marco Eastwood
Introduction to Adobe After Effects	Introduction to After Effects. Get introduced to the workspace and workflow within After Effects. Learn how to create new compositions, import different types of media, explore the tools and effect presets. You will also learn the basics of keyframe animation.	TERM 1	Marco Eastwood
Introduction to Adobe Photoshop	Introduction to Photoshop. Learn how to get started in Photoshop: Exploring the workspace and tools, importing photos and basic editing skills.	TERM 1	Esmeralda Munoz-Torrero
Introduction to Adobe Illustrator	Introduction to Adobe Illustrator. Learn how to get started in Illustrator: Explore the workspace, tools and learn how to create basic illustrations.	TERM 1	Esmeralda Munoz-Torrero
Introduction to Adobe InDesign	Introduction to Adobe InDesign. Learn how to get started in InDesign: Explore the workspace, different tools and learn how to create basic layouts.	TERM 1	Esmeralda Munoz-Torrero
Introduction to Adobe LightRoom	Introduction to Adobe Lightroom. Learn how to get started with Adobe's photo editing solution. Explore how to organise media into catalogs, import photos, navigate the workspace and explore the tools in the Develop module.	TERM 1	Marco Eastwood / Esmeralda Munoz-Torrero
Introduction to Camera Raw	Intorduction to Adobe Camera Raw. This powerful plugin allows you to push your RAW files to their full potential. Learn how to naviagate the different menus and bring your photos to life.	TERM 1	Marco Eastwood / Esmeralda Munoz-Torrero
Introduction to Adobe Audition	Introduction to Adobe Audition. Audition is Adobe's answer to audio and it's a great tool that integrates perfectly with the rest of the production suite for seamless cross programme audio editing and production.	TERM 1	Richard Coles
Introduction to Logic Pro	Logic Pro is an industry standard for audio production. Learn the essentials to help you to create soundscapes, sound effects and music for your projects.	TERM 1	Richard Coles
Introduction to Final Cut Pro	Introduction to Final Cut Pro. Learn how to get started using Apple's industry standard video editing software. Explore how to organise your media, import files, navigate the workspace and start editing. Ideal for beginners.	TERM 1	Marco Eastwood / James Morgan

Introduction to iMovie	Introduction to iMovie. Learn how to get started using Apple's basic video editing software. Explore how to organise your media, import files, navigate the workspace and start editing. Ideal for beginners.	TERM 1		Marco Eastwood / James Morgan
Introduction to ProTools		TERM 2		Andrew Davidson
Introduction to Cinema 4D		TERM 2		Marco Eastwood
Digital Literacy	**Term 1**			
Mac Fundamentals:	Aimed at those with little or no experience of Mac computers, this workshop introduces some of the key features and tools found within the Apple OS X operating system.	TERM 1		James Morgan
The Digital Space Induction & Intro LCC Technical services	Induction to The Digital Space. Short introduction to The Digital Space - learn about its different specialist surfaces, software packages, how to borrow essential equipment and meet the technicians. You will also learn where to find LCC's online technical portals and how to book workshops.	TERM 1		James Morgan / Marco Eastwood / Andrew Davidson / Esmeralda Munoz-Torrero
UAL Online Services	In this session you will be introduced to all UAL Online services. Learn how to navigate your Moodle course pages, set up your email accounts, integrate your calendar on your mobile phones, how to access IT services and troublshoot problems with your accounts, how to top up your print credit and pay for things on the E-Store.	TERM 1		James Morgan / Marco Eastwood / Andrew Davidson / Esmeralda Munoz-Torrero
General IT Troubleshooting drop ins	Drop in or by appointment - these sessions are aimed at troubleshooting and finding the best solution to computer hardware problems. The service is an advisory service without any guarantee of a solution.	TERM 1		James Morgan
LTS AV/Live Events Drop Ins for staff (?)				Richard Coles/Marta Beltowska
Organisational tools and apps	A handy introduction to organisations apps for iOS including Evernote, Omnifocus and Boxer.	TERM 1		Andrew Davidson
Web Development Fundamentals	**Term 2, 3**			
Getting started with myblog.arts		TERM 2/3		James Morgan / Marco Eastwood / Andrew Davidson
Creating a Tumblr/Cargo/Wordpress blog		TERM 2/3		Marco Eastwood
Introduction to HTML/CSS		TERM 2/3		James Morgan
Introduction to Muse		TERM 2/3		

Foundations of Web Technology	A 'plain English' guide to understanding some of the technologies behind the World Wide Web, and how we can begin to make the most of them.	TERM 2/3	James Morgan
Digital Image Editing	**Term 1, 2, 3**		
Adobe Photoshop: Retouching	We will be looking at different techniques and Photoshop powerful set of tools, such as content aware, spot healing, cloning, masking and other tools to retouch images.	TERM 2/3	Esmeralda Munoz-Torrero
Adobe Photoshop: Working with selections	Mastering different forms of selection creation is an essential skill that every designer needs. We will be looking at the selection tools, refine edge, colour range and masks.	TERM 2/3	Esmeralda Munoz-Torrero
Moving Image	**Term 1, (grey area - term 2, 3)**		
After Effects: 2D Character Animation	Get introduced to animating 2D characters within After Effects. You should have knowledge of keyframe animation to attend this session or have attended the Introduction to After Effects session.	TERM 2/3	Marco Eastwood
After Effects: Intro to 3D Space	An introduction to working within After Effects' 3D space. Learn how to navigate around 3D space using some of the tools, how to align and construct layers within 3D space and add cameras & lights to your scene. You should have a basic knowledge of After Effects as well as keyframe animation to attend this session.	TERM 2/3	Marco Eastwood
After Effects: Time Based Effects	Explore different time based effects to enhance your projects within After Effects. You should have a basic knowledge of After Effects to attend this session.	TERM 2/3	Marco Eastwood
After Effects: Text Animation	In this session you will learn how to manipulate text in various ways. From layer animations to text character animations. You will be able to create interesting text animations by the end of the session. You should have a basic knoweldge of After Effects and keyframe animation to attend this session.	TERM 2/3	Marco Eastwood
After Effects: Shapes, Masks & Vectors	In this session you will learn how to create and work with shape layers, how masks work and what you can use them for and also how to import vector layers. We will be working with these elements and learn how to animate them.	TERM 2/3	Marco Eastwood
After Effects: Tracking	Learn how to track moving objects within After Effects and apply different effects, objects or text to tracking points. You should have an basic knowledge of After Effects and keyframe animation for this session.	TERM 2/3	Marco Eastwood
Adobe Premiere: Advanced Editing	In this session you will learn more advanced editing techniques such as 4 and 5 point editing, multicamera editing, L cuts and J cuts and audio syncing.	TERM 2/3	Marco Eastwood
Adobe Premiere: Effects and Animation	In this session you will explore useful effects within Premiere to enhance or correct your footage. You'll also learn how to animate logos, lower thirds and images within Premiere. You should have a basic knoweldge of video editing within Premiere to attend this session.	TERM 2/3	Marco Eastwood
Adobe Premiere: Keying and Colour Grading	Explore colour correction, basic grading and keying effects for video within Premiere. You should have a basic knowledge of video editing within Premiere to attend this session.	TERM 2/3	Marco Eastwood

Course	Description	Term	Instructor
Adobe Premiere & Media Encoder: Video formats, compression and exporting	This is an essential session on understanding how to best export your videos and films for a variety of delivery outputs. You will learn what a format, wrapper and codec is and how they affect quality and transmission; and what the most common video fromats are.	TERM 2/3	Marco Eastwood
DaVinci Resolve: Intro to Colour Grading	DaVinci is an industry standard colour grading and editing programme. In this introduction you will learn how the basics of colour grading within the DaVinci environment. You should have a basic knowledge of editing video clips within DaVinci or a different software to attend this session.	TERM 2/3	Marco Eastwood
DaVinci Resolve: Intro to Editing in DaVinci	DaVinci is an industry standard colour grading and editing programme. In this introduction you will learn how to navigate around DaVinci's editing window and learn how to edit clips and sequences within its environment.	TERM 2/3	Marco Eastwood
Timelapse Photography: Processing your images	This session is aimed at teaching you how to process your images and get them ready for a time-lapse video. You will learn how to process RAW and/or jpeg images and how to create a time-lapse effectively.	TERM 2/3	Marco Eastwood
Cinema 4D: 3D Design		TERM 2/3	Marco Eastwood
Cinema 4D: 3D Animation		TERM 2/3	Marco Eastwood
Vecotrworks to C4D: Camera Walkthrough		TERM 2/3	Marco Eastwood
Introduction to Smoke		TERM 2/3	Marco Eastwood
Introduction to Maya		TERM 2/3	Marco Eastwood
2D Design, Illustration and Publication	**Term 1, 2, 3**		
Illustrator: Laser Cutting Preparation	Using Illustrator you will learn how to prepare your files for engraving and/or cutting on the laser cutter in the 3D Workshop.	TERM 2/3	Esmeralda Munoz-Torrero
Illustrator: Digital Drawing	A basic introduction to the drawing tools in Illustrator. You will learn how to make and combine shapes, how to use different brushes, the pen tool, colour panels, layers and how to modify objects.	TERM 2/3	Esmeralda Munoz-Torrero
InDesign: Interactive PDFs & ePubs	In this workshop you will learn how to create an interactive portfolio. Using buttons, hyperlinks and cross references to navigate your document as well as creating a table of contents. You will also be able to place video and sound.	TERM 2/3	Esmeralda Munoz-Torrero
Digital file preparation for Screenprinting	Using Photoshop and Illustrator you will be able to prepare your files correctly for screen printing. We will be looking at producing 1 colour and full colour halftones in Photoshop. We will also look at how to prepare a line drawing and text for printing using Photoshop and Illustrator.	TERM 2/3	Esmeralda Munoz-Torrero
File preparation for booklet printing	We will be using InDesign to prepare your PDF document and have it ready to print in Digital Reprographics.	TERM 2/3	Esmeralda Munoz-Torrero
InDesign: Creating layouts for printing	Learning the basics of Page Layout Design through InDesign. How to apply a grid, use hierarchy, scale, contrast and harmony. Using InDesign to arrange all the elements in order to add interest to your design.	TERM 2/3	Esmeralda Munoz-Torrero
3D Design & 3D Printing	**Term 1, (grey area - term 2, 3)**		
How to use the 3D Scanners		TERM 2/3	Andrew Davidson
Preparing files in Google Sketch Up		TERM 2/3	Andrew Davidson

Intro to 3D Printing in The Digital Space	A beginner's introduction to 3D printing facilities in the digital space. We have an Ultimaker 2 and a Form 1+ available for use in the space. This session will give you all the info you need to get started.	TERM 1		Andrew Davidson
Mobile Apps				
Capturing	Pencil vs. Device: Adobe Creative Apps	TERM 2/3		Marco Eastwood
Editing	Pencil vs. Device: Adobe Creative Apps	TERM 2/3		Marco Eastwood
Creating	Pencil vs. Device: Adobe Creative Apps	TERM 2/3		Marco Eastwood
Organisation		TERM 2/3		James Morgan
Sound		TERM 2/3		Andrew Davidson
Sound				
Logic Pro:		TERM 2/3		Richard Coles
ProTools:		TERM 2/3		Andrew Davidson
Audition:		TERM 2/3		Richard Coles
Ableton Live:		TERM 2/3		Richard Coles
Audacity		TERM 2/3		Andrew Davidson / Marco Eastwood
Practicals				
Camera skills: Canon XA10				The Kit Room
Camera skills: Canon 600D				The Kit Room
Basic sound for film: getting it right				Richard Coles / Marco Eastwood
Intro to DSLR Filmmaking				Marco Eastwood
Timelapse Photography Production				Marco Eastwood
Special Workshops				
Creating Digital Negatives				Esmeralda Munoz-Torrero
Creating Interactive Posters				Marco Eastwood
Creative Mobile Apps				Marco Eastwood
Maker Days				All DS Staff
Chaos Days				All DS Staff